



Project number: 2023-1-FI01-KA220-VET-000154135

Module 2 - Game Design Principles

Additional Resources



Ecological Thinking!

Think before printing, if it is necessary. In case something needs to be printed, it is worth thinking about where to print it (e.g., local print shop, ecofriendly online print shop, etc.), on what kind of paper (e.g., recycled paper, grass paper, other alternatives to usual white paper) and with what kind of colors.

Let's protect our environment!





Additional Resources

Module 2

In this document, you can find Additional Resources related to game design principles.

- https://nuortenakatemia.fi/wp-content/uploads/2022/10/Pieni-opas-pelis_uunnitteluun_sivut.pdf
- <https://cris.tuni.fi/ws/portalfiles/portal/2651590/kiili.pdf>
- <https://www.thedesigngym.com/seven-principles-of-game-design-and-five-innovation-games-that-work/>
- <https://www.juegostudio.com/blog/game-design-principles-every-game-designer-should-know>
- <https://www.teachwithict.com/gamification-vs-game-based-learning-vs-game-design.html>
- https://www.theseus.fi/bitstream/handle/10024/793882/Lehtio_Ella.pdf?sequence=2
- <https://voidlgaming.medium.com/10-basic-principles-of-game-design-c1068d5e218>
- [Oulu University of Applied Sciences Business Information Technology, Internet Services and Digital Media Author: Heikki Mustonen Title of thesis: Game Prototyping Case Slurppi](#)
- [Oulu University of Applied Sciences Degree Program in Communication, option of visual design Author: Tuuli Mäenpää Title of thesis: Game Design in Nutshell](#)